



Team Roster

Please turn in this sheet with WEEK #4 score sheet.

Rosters are set after week #4. Players need to be on the roster to be eligible to play week #5.
You can make changes to your roster during the season on the bottom of your score sheet.

Tavern, Captain and Team Nickname Information

Tavern Name: _____ Team Captain: _____
 Address: _____ Phone Number: _____
 Phone: _____

Nick Name Choice #1: _____ Nick Name Choice #2: _____

Please fill out as completely as possible. We want to be sure that as many people as possible can be contacted from your team so that we can get all upcoming events, tournaments, top shooter tournaments and playoff information out to as many players as possible.

Team Roster and Player Contact Information

You can have **up to 10** players on your roster in 5 on 5 Divisions 8 Ball & Scotch Doubles.
You can have **up to 8** players on your roster in A&E Divisions.

In A&E Player #1 and Player #2 are partners / Player #3 and Player #4 are partners

BCA/ACS Sanctioning Fee
ADVANCED Divisions ONLY.

Player #1: _____	Email: _____	\$25.00	
Player #2: _____	Email: _____	\$25.00	
Player #3: _____	Email: _____	\$25.00	
Player #4: _____	Email: _____	\$25.00	
Player #5: _____	Email: _____	\$25.00	
Player #6: _____	Email: _____	\$25.00	
Player #7: _____	Email: _____	\$25.00	
Player #8: _____	Email: _____	\$25.00	
Player #9: _____	Email: _____	\$25.00	
Player #10: _____	Email: _____	\$25.00	

ADVANCED DIVISIONS BCA/ACS Sanctioning Fees.

All players that play more than 1 week in a season will need to pay the sanctioning fees for the BCA & ACS.

Player Sanctioning fees are due by the end of the 4th week with score sheet.

ACS Sanction fee good from June 1st thru May 31st / BCA January 1 thru December 31st.

Sanctioning fees paid in another BCAPL sanctioned league do qualify you to play in SN9BALL.

We just need to know your membership number and league ID Number..

Sanctioning Fee is due only once per year.

All delinquent sanctioning fees at the end of the season will be held out of team money.

